

Berrybrook Primary School Long Term Computing Curriculum 2021-22



Year	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2		
Early Years	See Early Years long term plans							
Year 1	E-Safety -Surfing Superstars Unit 1.1 Online Safety (4 weeks) NC 6 Unit 1.2 Grouping and Sorting (2 weeks) NC 4	Unit 1.3 Pictograms (3 weeks)NC 4 Unit 1.4. Lego Builders (4 weeks)NC 1	Unit 1.5 Maze Explorers(3 weeks) NC 1 Unit 1.6 Animated Story Books (5 weeks) NC 2 Unit 1.7 Coding (6 weeks) NC 1 Tuesday 11 th Feb Safer Internet Day- Surfing Superstars	Unit 1.8 Spreadsheets (3 weeks) NC 4	E-Safety Recap Surfing Superstars Unit 1.9 Technology Outside School (2 weeks)NC 5	E-Safety -Surfing Superstars Unit 1.1 Online Safety (4 weeks) NC 6 Unit 1.2 Grouping and Sorting (2 weeks) NC 4		
Year 2	E-Safety-Surfing Superstars Unit 2.2 Online Safety (2 weeks) NC 6 Unit 2.1 Coding (5 weeks) NC 1,2,3,4,5	Unit 2.3 Spreadsheets) (4weeks MC 4) Unit 2.4 Questioning (3 weeks) NC 4	Unit 2.4 Questioning (2 weeks) NC 4 Unit 2.5 Effective Searching (3 weeks) NC 4, 5 Tuesday 11 th Feb Safer Internet Day- Surfing Superstars	Unit 2.6 Creating Pictures (5 weeks) NC 4	Unit 2.7 Making Music (3 weeks) NC 4	E-Safety Recap Surfing Superstars 2.8 Presenting Ideas (3 weeks) NC 4		
Year 3	E-Safety-Surfing Superstars Unit 3.2 Online Safety (2 weeks) NC 5, 7	Unit 3.3 Spreadsheets (3 weeks) NC 6 Unit 3.4 Touch Typing (4 weeks)NC 5,6	Unit 3.5 Email (6 weeks) NC 4,5,6 Tuesday 11 th Feb Safer Internet Day- Surfing	Unit 3.6 Branching Databases (4 weeks) NC 5	Unit 3.7 Simulations (3 weeks) NC 5,6	E-Safety Recap Surfing Superstars Unit 3.8 Graphing (3 weeks) NC 6		

	Unit 3.1 Coding (6 weeks) NC 1,2,3					
Year 4	E-Safety-Surfing Superstars Unit 4.2 Online Safety (2 weeks) NC 4, 7 Unit 4.1 Coding (6 weeks) NC 1,2,3,6	Unit 4.3 Spreadsheets (6 weeks) NC 6	Unit 4.4 Writing for different audiences (5 weeks)NC 6,7 Tuesday 11 th Feb Safer Internet Day- Surfing Superstars	Unit 4.5 Logo (4 weeks) NC 1,2,3	Unit 4.6 Animation (3weeks) 4.6 Unit 4.7 Effective searching (3 weeks) NC 4,5	E-Safety Recap Surfing Superstars Unit 4.8 Hardware Investigators (2 weeks)NC 4
Year 5	E-Safety-Surfing Superstars Unit 5.2 Online Safety (2 weeks) NC 4,7 Unit 5.1 Coding (6 weeks) NC 1,2,3,6	Unit 5.3 Spreadsheets (6 weeks) NC 6	Unit 5.4 Databases (4 weeks)NC 5,6 Tuesday 11 th Feb Safer Internet Day- Surfing Superstars	Unit 5.5 Game Creator (5 weeks) NC 1,6,7	Unit 5.6 3D Modelling (4 weeks) NC 6	E-Safety Recap Surfing Superstars Unit 5.7 Concept Maps (4 weeks) NC 6
Year 6	E-Safety-Surfing Superstars Unit 6.2 Online Safety (3 weeks) NC 4,5,7 Unit 6.1 Coding (6 weeks) NC 1,2,3,5	Unit 6.3 Spreadsheets (5 weeks) NC 6	Unit 6.4 Blogging (5 weeks) NC 4,6,7 Tuesday 11 th Feb Safer Internet Day- Surfing Superstars	Unit 6.5 Text Adventure (Make a Game) (5 weeks) NC 1,2,3,6	Unit 6.6 Networks (3 weeks) NC 4,7	E-Safety Recap Surfing Superstars Unit 6.7 Quizzing (6 weeks) NC 6

Key Stage One National Curriculum

- NC1. Understand what algorithms are; how they are implemented as programs on digital devices; and that programs execute by following precise and unambiguous instructions
- NC2. Create and debug simple programs
- NC3. Use logical reasoning to predict the behaviour of simple programs
- NC4. Use technology purposefully to create, organise, store, manipulate and retrieve digital content
- NC5. Recognise common uses of information technology beyond school
- NC6. Use technology safely and respectfully, keeping personal information private; identify where to go for help and support when they have concerns about content or contact on the internet or other online technologies.

Key Stage Two National Curriculum

- NC1. Design, write and debug programs that accomplish specific goals, including controlling or simulating physical systems; solve problems by decomposing them into smaller parts
- NC2. Use sequence, selection, and repetition in programs; work with variables and various forms of input and output
- NC3. Use logical reasoning to explain how some simple algorithms work and to detect and correct errors in algorithms and programs
- NC4. Understand computer networks including the internet; how they can provide multiple services, such as the World Wide Web; and the opportunities they offer for communication and collaboration
- NC5. Search technologies effectively, appreciate how results are selected and ranked, and be discerning in evaluating digital content
- NC6. Select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information
- NC7. Use technology safely, respectfully and responsibly; recognise acceptable/unacceptable behaviour; identify a range of ways to report concerns about content and contact.

E-Safety - Useful Links

- Education City https://ec1.educationcity.com/search/results/#q=esafety
- Purple Mash https://www.purplemash.com/#tab/pm-home/computing
- Common Sense Media https://www.commonsensemedia.org/social-media
- Net Aware https://www.net-aware.org.uk/
- Child Net School Pack http://www.childnet.com/resources/school-pack-for-online-safety-awareness
- Internet Maters Social Media https://www.internetmatters.org/advice/social-media/
- Safer Internet Day https://www.saferinternet.org.uk/advice-centre/parents-and-carers/resources-parents
- Internet Matters https://www.internetmatters.org/wp-content/uploads/2015/12/Official-UK-social-media-guidance-UKCCIS.pdf

- NSPCC https://www.nspcc.org.uk/preventing-abuse/keeping-children-safe/online-safety/
- Safety Net Kids http://www.safetynetkids.org.uk/personal-safety/staying-safe-online/
- Kid Smart http://www.kidsmart.org.uk/
- Child Net http://www.childnet.com/
- Get Safe Online https://www.getsafeonline.org/safeguarding-children/
- GOV.uk https://www.gov.uk/government/groups/uk-council-for-child-internet-safety-ukccis
- Child Internet Safety http://www.childinternetsafety.co.uk/
- Think U Know https://www.thinkuknow.co.uk/
- TES https://www.tes.com/teaching-resources/digital-citizenship